


Ημερίδα Παρουσίασης Αποτελεσμάτων Έργου 3D2ACT


Dr. Athanasios Drigas
Research Director
Engineer & Psychologist
Net Media Lab - Mind & Brain R&D
I.I.T. – N.C.S.R. “Demokritos”

<http://imm.iit.demokritos.gr/>

<http://imm.iit.demokritos.gr/wp-content/uploads/2021/02/drgr.pdf>

4 Μαΐου 2023


+302106503230 - 3129 - Fax: +302106532175 imm-staff@iit.demokritos.gr 

 **Net Media Lab**
Mind & Brain R&D

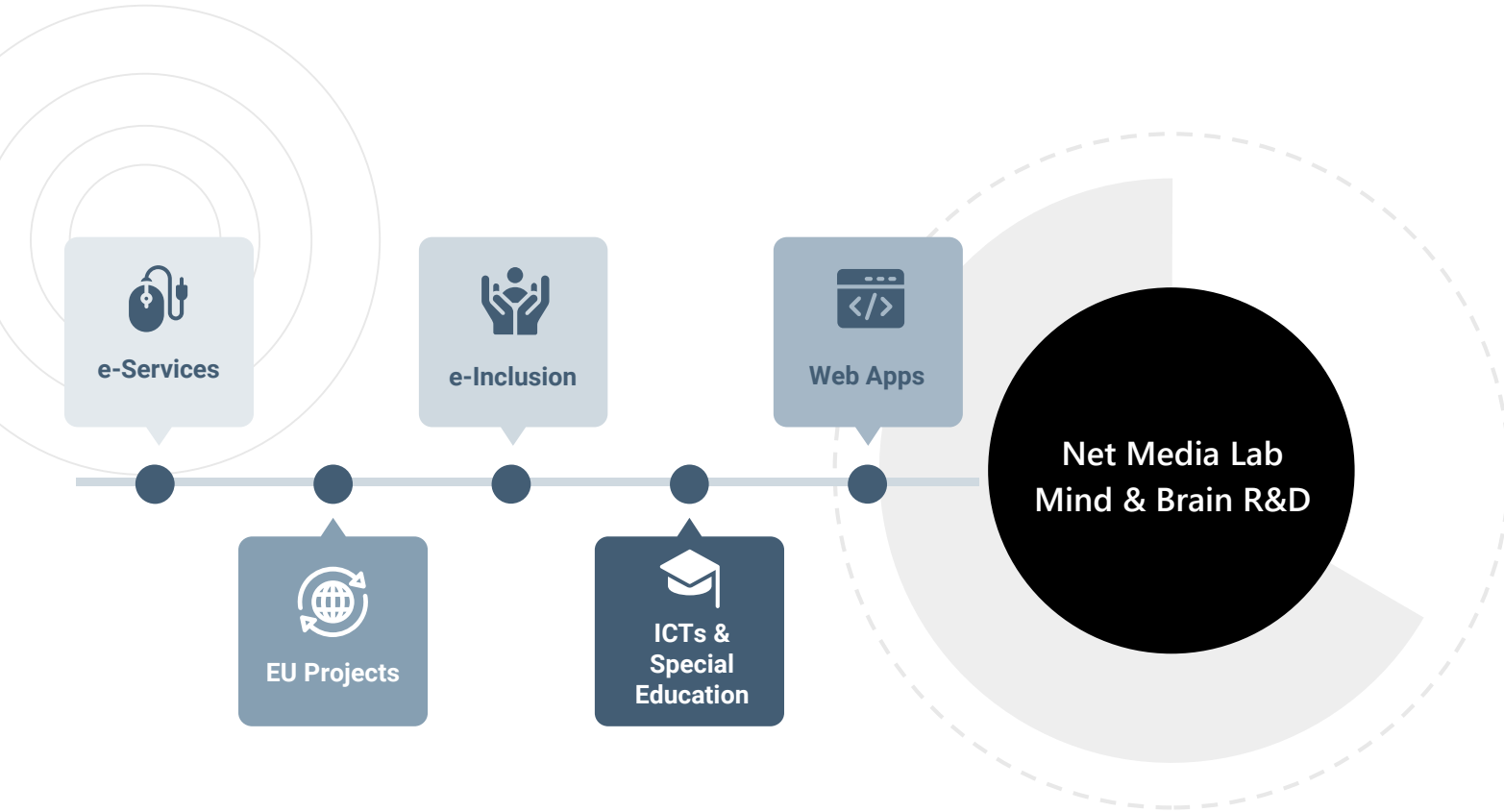
[HOME](#) [THE LAB](#) ▾ [R&D](#) ▾ [EDUCATION](#) ▾ [DISTINCTIONS](#) [THE TEAM](#) [NEWS](#) [CONTACT](#)

Net Media Lab

Mind & Brain R&D

 **POSTGRADUATE DEGREE** **SEMINARS**

Net Media Lab, Mind & Brain, R&D: <http://imm.iit.demokritos.gr/>



Education

Interinstitutional - Interdepartmental Postgraduate Programme organized by the Department of Greek Philology of the Democritus University of Thrace and the Institute of Informatics & Telecommunications (I.I.&T.) of the National Centre for Scientific Research "Demokritos" entitled "Specialization in ICTs and Special Education: Psychopedagogy of Inclusion"

<http://specialedu.iit.demokritos.gr/>

Many PhD Degree Theses Researches, Studying ICTS for Cognition and for Various Fields in Special Education

<http://imm.iit.demokritos.gr/team/>

Annual Seminars on "Specialization in ICTs and Special Education":

<https://edu4u.iit.demokritos.gr/>

Training Activities within EU Projects

- ROBOTICS4DEAF
- CODESKILLS4ROBOTICS
- 3D2ACT
- DRONES@STEAM
- JOBS4ALL

<http://imm.iit.demokritos.gr/education>

Μοριοδοτούμενα Εξ' Αποστάσεως Επιμορφωτικά Προγράμματα ΤΠΕ στην Ειδική Αγωγή

NEOI KYKLOI EPIMORΦΩΤΙΚΩΝ ΜΑΘΗΜΑΤΩΝ, ΑΠΡΙΛΙΟΣ 2023

Επιμορφωτικό Πρόγραμμα 1: ΕΙΔΙΚΗ ΑΓΩΓΗ ΚΑΙ ΜΑΘΗΣΙΑΚΕΣ ΔΥΣΚΟΛΙΕΣ; ΨΗΦΙΑΚΕΣ ΤΕΧΝΟΛΟΓΙΕΣ, ΣΥΝΑΙΣΘΗΜΑΤΙΚΗ ΝΟΗΜΟΣΥΝΗ, ΔΙΑΤΡΟΦΗ, ΒΙΤΑΜΙΝΕΣ
{SPECIAL EDUCATION AND LEARNING DIFFICULTIES; DIGITAL TECHNOLOGIES EMOTIONAL INTELLIGENCE, NUTRITION, VITAMINS}

Επιμορφωτικό Πρόγραμμα 2: ΑΥΤΙΣΜΟΣ, ΔΕΠΥ; ΨΗΦΙΑΚΑ ΕΡΓΑΛΕΙΑ, ΡΟΜΠΟΤΙΚΗ, ΣΥΝΑΙΣΘΗΜΑΤΙΚΗ ΝΟΗΜΟΣΥΝΗ, ΔΙΑΤΡΟΦΗ, ΒΙΤΑΜΙΝΕΣ
{AUTISM, ADHD; DIGITAL TOOLS, ROBOTICS, EMOTIONAL INTELLIGENCE, NUTRITION, VITAMINS}

 [ΚΑΝΤΕ ΤΩΡΑ ΠΡΟ-ΕΓΓΡΑΦΗ](#)

για το **Επιμορφωτικό Πρόγραμμα 1** ή το **Επιμορφωτικό Πρόγραμμα 2** ή και **ΓΙΑ ΤΑ ΔΥΟ ΜΑΖΙ!**
(για να πάρετε τη μεγαλύτερη έκπτωση αλλά και τα περισσότερα μέρια)

ΚΑΙΝΟΤΟΜΑ ΕΠΙΜΟΡΦΩΤΙΚΑ ΣΕΜΙΝΑΡΙΑ

Μοριοδοτούμενα Εξ αποστάσεως Επιμορφωτικά Προγράμματα ΤΠΕ στην Ειδική Αγωγή

Έμφαση στα: Θεωρητικό πλαίσιο, Εργαλεία Διάγνωσης, Εργαλεία Παρέμβασης, Διατροφή, Τοξίνες, Νευροδιαβιβαστές, Ορμόνες, ICT tools, Robots, ZAC Browser, "Kahoot", Serious games, ΛΑΜΔΑ, Επιτελώ, Κοινωνικές ιστορίες, Το Δελφίνι, ΠΡΟΣΒΑΣΙΜΟ, The Transporters, M-CHAT, Arcademic Skill Builders, GCompris, Sebran, Tux Paint, Cmap, Evernote, wordwall, liveworksheets, learningapps, 2+2 mathforkids, Αερόστατο Παιδικό Ιχθυογράφημα, Τεστ-Α κ.α.

Από το **Ε.Κ.Φ.Ε. Δημόκριτος** και το **ΠΑΝΕΠΙΣΤΗΜΙΟ ΑΙΓΑΙΟΥ**

Τα Σεμινάρια διεξάγονται από έμπειρους καθηγητές Πληροφορικής & Ειδικής Αγωγής (Υποψήφιους Διδάκτορες, Σχολικούς Συμβούλους, Πανεπιστημιακούς Καθηγητές)

<https://edu4u.iit.demokritos.gr/mod/page/view.php?id=4>

MORE THAN 500 PUBLICATIONS

- **Intervention program using a robot for children with Autism Spectrum Disorder**
- **Metacognition, Mindfulness and Robots for Autism Inclusion**
- **Robotics in Autism Intervention**
- **Artificial intelligence in special education: A decade review**
- **Artificial Intelligence (AI) in Autism**
- **A Review on Artificial Intelligence in Special Education**
- **Artificial Intelligence in Autism Assessment**
- **Incorporation of Artificial Intelligence Tutoring Techniques in Mathematics**
- **A Review on ICTs, E-Learning and Artificial Intelligence for Dyslexic's Assistance**
- **Artificial Techniques for Language Disorders**
- **Decade Review (1999-2009): Artificial Intelligence Techniques in Student Modeling**
- **Decade review (1999-2009): progress of application of artificial intelligence tools in student diagnosis**



Publications

https://www.researchgate.net/profile/Athanasios_Drigas/research

MORE THAN 500 PUBLICATIONS



- Women's Leadership via Digital Technology and Entrepreneurship in business and society
- Women with Special Educational Needs. Policies & ICT for Integration & Equality
- Emotional Intelligence & ICTs for Women and Equality
- Female Entrepreneurship and Employability in the Digital Era: The Case of Greece
- ICT-based Innovation and Employability for Women
- Online Research for the Impact of ICTs on Greek Women's Employability and Entrepreneurship

Distinctions

<http://imm.iit.demokritos.gr/distinctions>

A Net Media Lab Study has been included in a **German National Policy Report for AI @Education**

A Net Media Lab Mind-Brain R&D's Research on AI in Special Education has been included in a Policy Document by the National **Research Council of Canada**. 2021.

A Net Media Lab Mind-Brain R&D's Research on AI in Special Education has been included in a Strategic Policy Recommendation **by OECD**. 2021.

1

A new policy report of **European Commission** includes a Net Media Lab's Study for ICT's and **AI in Special Education (2019)**

2

A Net Media Lab's study was cited by the **American Governmental report** entitled: "Environmental scan of educational technology in U.S. public schools" (2018)

3

A Net Media Lab's study-article has been included in the **CIPD Strategic Study** entitled: "Rapid evidence review. Impact of **artificial intelligence**, robotics and automation technologies on work, targeting Global **Labor Market**" (2017)

4

The Net Media Lab's **project ieWomen** is the unique project from Greece that is referenced in the Europe's Digital Progress Report (**EDPR**) 2017 Country Profile Greece and has assigned the title "Highlight of the year 2017".

5

A Net Media Lab's study-article has been included in the **OECD Strategic Proposal** entitled: "Making Innovation Benefit All: Policies **for Inclusive Growth**, targeting Country Members" (2017)

6

A NET MEDIA LAB's study - article has been included in a report on Virtual Learning Environments VLEs & **DYSLEXIA** for **National Policy in UK** (2016)

A Net Media Lab's study – article has been included in a **U.S.A. Congress**, Disability National Council's Inclusion Policy Report for 2007-2014 submitted to the U.S.A. President. 2007

A Net Media Lab's study has been included in a "**white paper**" – **strategic proposal for blockchain economy** – virtual coins, and inclusive-supportive activities for people with disabilities.

Erasmus+ Projects

JOBS
4ALL



DRONES
STEAM



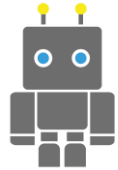
3D2 CT



DigiTeaL



STEAM ALL



CODESKILLS
4ROBOTICS

metamorphosis
MY
grant

ROBOTICS
Deaf

MeLDE



Seniors
GoDigital



prmeTECH



Co-funded by
the European Union

<http://imm.iit.demokritos.gr/projects>

DRONES@STEAM:

Fostering Digital Transformation in VET Schools and Creating New Job Prospects in the Labour Market

AIMS

- Promote high digital skills which appear to be missing from VET curricula and are currently needed to enter the labour market and be included in VET job profiles.
- Promote targeted 'wide and deep' digital competences and the use of technologies leading to the 4.0 industry.
- Promote job specific VET related skills for various fields and sectors which are not offered as work-based learning opportunities or include danger or hazards for the workers.

CONSORTIUM

P1: University of Crete –

Greece

P2: ECAM-EPMI –

France

P3: Cyprus Computer Society –

Cyprus

P4: Politeknika Ikastegia Txorierrri –

Spain

P5: N.C.S.R. "Demokritos" –

Greece

P6: Emphasys Centre –

Cyprus

P7: Regional Directorate of Primary and Secondary Education of Attica –
Greece



ΠΑΝΕΠΙΣΤΗΜΙΟ ΚΡΗΤΗΣ
UNIVERSITY OF CRETE



DRONES STEAM

Strategic Partnerships for
Vocational Education and Training
2021-1-EL01-KA220-VET-000034686

28 months
(28/2/2022 - 27/6/2024)



Co-funded by
the European Union

<http://dronesteam.eu/>

STEAM4ALL:

Supporting the Digital Inclusion of All Students Through An Inter-disciplinary Programme For A Sustainable Future

AIMS

- Design, pilot-test and produce an inclusive multimedia toolkit to support students with fewer opportunities.
- Help students with fewer opportunities to acquire a combination of digital (Coding and Robotics) and STEAM competences based on an interdisciplinary approach that will promote environmental education and sustainable development.

CONSORTIUM

P1: Culture Goes Europe (CGE) – Germany



P2: European Digital Learning Network – Italy



P3: 2nd E.K. of Piraeus – Greece



P4: Stichting Amsterdam European Mobility – Netherlands



P5: Emphasys Centre – Cyprus



P6: N.C.S.R. "Demokritos" – Greece



P7: Gemeinschaftsschule Campus Efeuweg – Germany



STEAM4ALL

Strategic Partnerships for
School Education
2020-1-DE03-KA201-077538

30 months
(1/10/2020 - 31/3/2023)